

Training Tuesday

XSLing in the MC Code

Shaun Stewart – Technical Support Engineer

Tuesday, November 24th, 2025

A BIT OF “HOUSEKEEPING”



This webinar is being **recorded** and will be available on our support site



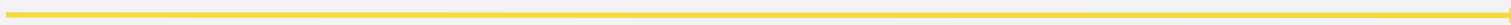
Use the **Q&A** for questions. Feel free to ask during the presentation.



I am working in a sandbox, but you can **follow along** in your own instance



Please complete our **survey** after the webinar





Lost in the XSL Woods

A Developer's Survival Hike



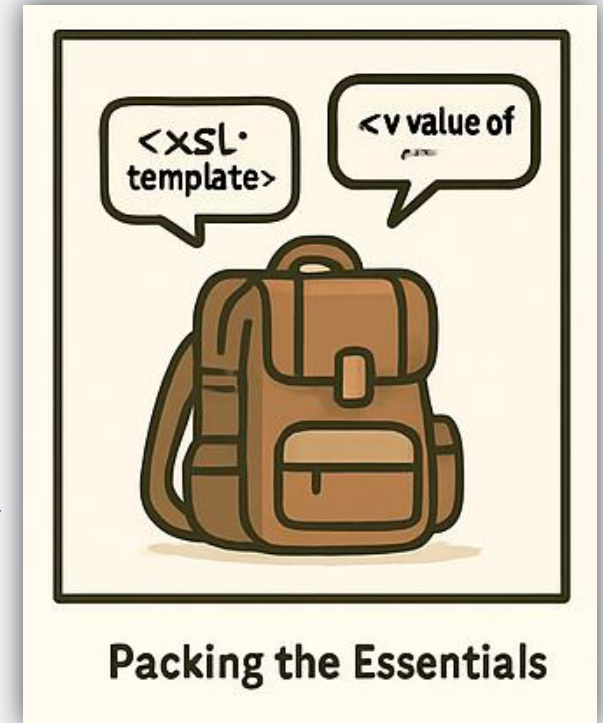
Meet Your Guide: Shaun Stewart

- Technical Support Engineer II
- 20+ years experience
- Loves debugging XSL
- Survived recursive loops.



Packing Essentials

- XML = Map
 - XML is our landscape. It contains all the raw data, structure, and content we will navigate.
- XSLT = Compass
 - XSLT is how we interpret the XML map. It guides the transformation from raw XML into HTML or another output format.
- XPath = Trails
 - XPath is the trail system running through the XML forest. It helps us locate specific elements, attributes, and text nodes.
- PHP/C#/JS = Rangers
 - Once XSLT finishes transforming the data, these languages help interpret, render, or enhance it. PHP or C# might assemble final output pages. JavaScript adds interactivity—kind of like a squirrel that won't stop adding animations.



Trail Map Overview

- Common.xsl
- Interior.xsl
- Blog.xsl
- Faculty.xsl
- Snippets.xsl
- Components.xsl



Imports & Includes

1. `<xsl:include>`

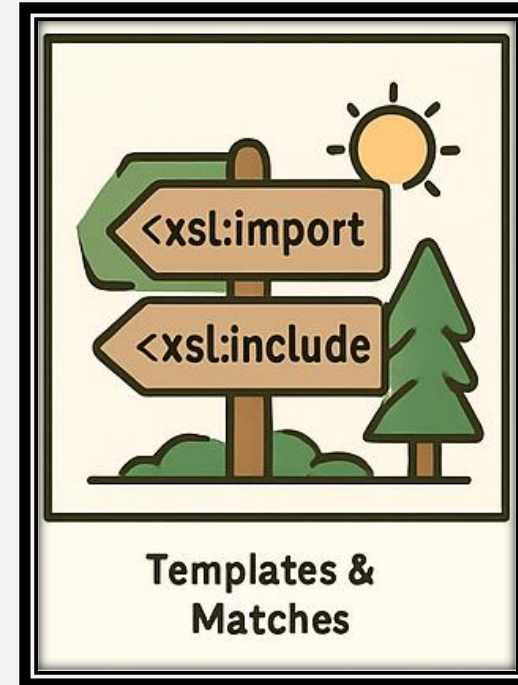
- Pulls in another stylesheet *as if you pasted it in*
- No priority or override behavior
- Good for shared templates, variables, and snippets

2. `<xsl:import>`

- Pulls in another stylesheet **with lower precedence**
- Lets your current file override imported templates
- Perfect for base styles + site-specific overrides

3. Import Order Matters

- XSLT processes imports **from bottom to top**
- The *last imported file* has the **lowest priority**
- The main (current) stylesheet **always wins**
- Wrong order = mysterious template conflicts



Templates, Call-Templates & Matches

1. Template Matching

- Templates define which parts of the XML forest you want to process
- Match patterns use XPath to identify nodes
- More specific matches override general ones
- Use for structured, predictable transformations
- “Trail signs” that guide the transformation

2. Call-Templates

- Explicitly invokes a named template
- Great for reusable formatting blocks
- Allows passing parameters to customize output
- Perfect for navigation, cards, metadata, fragments
- “Teleport portals” to reusable logic

3. Priority & Specificity

- XSLT uses pattern specificity to choose the best match
- Use priority when patterns collide
- Clear hierarchy prevents accidental overrides



**Templates &
Matches**

Components & Snippets

1. Snippets

- Designed for small transformations
- Use simple match="" patterns
- Often triggered automatically when a node appears
- Great for repeated micro-patterns (accordion rows, list items, icons, links)
- Fast, reusable, lightweight

```
<!-- Accordion -->
<xsl:template match="table[@class='ou-accordion']">
  <xsl:variable name="unique" select="generate-id(.)" />
  <dl class="accordion" data-accordion="data-accordion">
    <xsl:for-each select="tbody/tr">
      <xsl:variable name="title" select="td[1]" />
      <dt style="display:none;"><xsl:value-of select="td[1]" /></dt>
      <dd class="accordion-navigation{if (position()=1) then ' active' else ''}">
        <a href="{concat(replace($title, '^[a-zA-Z0-9]', ''),position(),'-',$unique)}">
          <xsl:value-of select="td[1]" />
        </a>
        <div id="{concat(replace($title, '^[a-zA-Z0-9]', ''),position(),'-',$unique)}"
          class="content{if (position()=1) then ' active' else ''}">
          <xsl:apply-templates select="td[2]/node()" />
        </div>
      </dd>
    </xsl:for-each>
  </dl>
</xsl:template>
```



Components & Snippets
The Hidden Wildlife

2. Components

- Used for larger, structured blocks
- Use XSL params to receive internal values
- Perfect for cards, banners, callouts, sidebar blocks
- Consistent, powerful, and flexible

```
<!-- Contact Card -->
<xsl:template match="ou:component[@name='ou-contact-card']">
  <xsl:param name="heading" select="."/div[@data-name='contact-card']/heading"/>
  <xsl:param name="name" select="."/div[@data-name='contact-card']/name"/>
  <xsl:param name="title" select="."/div[@data-name='contact-card']/title"/>
  <xsl:param name="email" select="."/div[@data-name='contact-card']/email"/>
  <xsl:param name="phone" select="."/div[@data-name='contact-card']/phone"/>

  <div class="card mt-3 mt-lg-5 mb-3 bg-gray">
    <div class="card-body">
      <xsl:if test="ou:not-empty($heading)">
        <h3 class="title-decorative font-size-sm">{$heading}</h3>
      </xsl:if>
      <p>
        <xsl:if test="ou:not-empty($name)">
          <strong>{$name}</strong>
        </xsl:if>
        <xsl:if test="ou:not-empty($title)">
          <br/><span>{$title}</span>
        </xsl:if>
        <xsl:if test="ou:not-empty($email)">
          <br/><span class="far fa-envelope"></span>&nbsp;<a href="mailto:{$email}">{$email}</a>
        </xsl:if>
        <xsl:if test="ou:not-empty($phone)">
          <br/><span class="fas fa-phone"></span>&nbsp;<a href="tel:{replace($phone, '^[0-9]', '')}">{$phone}</a>
        </xsl:if>
      </p>
    </div>
  </div>
</xsl:template>
```

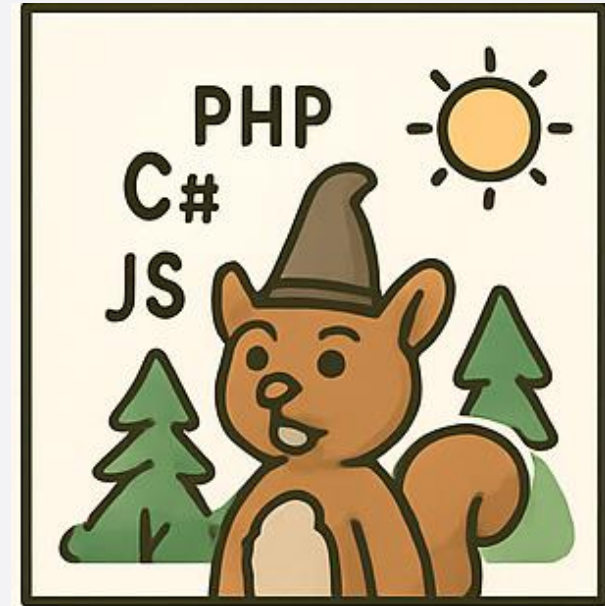
The Rangers

1. PHP & C#

- Loads and processes XML and XSL transformations
- Handle server-side logic, routing, and data preparation
- Wrap the transformed HTML with site layouts, headers, navigation, and footers

2. JavaScript

- Animates and enhances the final rendered HTML
- Handles dynamic components (sliders, accordions, tabs, AJAX search)
- Manages client-side events and user interactions



**The Rangers -
PHP, C#. Javascript**

Full Transformation

1. XML – Raw Content

- Structured data
- Metadata, fields, values

2. XSL – Transformation Logic

- Template matching
- Formatting rules
- Components & snippet

3. HTML – Output Structure

- Final markup
- Navigation, layout, content blocks

4. Rendering Layer – PHP / C# / JS

- Applies dynamic behavior
- Loads assets, scripts, layout wrappers



**The Clearing -
Full Transformation
Example**

Survival Skills

- **Debugging Essentials**
 - Leave “breadcrumbs” in the code (1,2,3).
 - Print variables to see where your trail went wrong
 - Validate your XML — broken branches cause broken hikes
- **Avoiding Recursion Traps**
 - Know when templates call themselves 🤖
 - Watch for infinite `<xsl:apply-templates/>` loops
 - Set conditions before descending into deep forest nodes
- **XPath Accuracy**
 - Use precise paths — avoid wandering into unrelated nodes
 - Test XPath expressions before plugging them in
- **Template Priority Awareness**
 - Specificity matters: the wrong match sends you down the wrong trail
 - Use priority when multiple templates compete
- **Stay Organized**
 - Name templates clearly to avoid “What does THIS one do?” moments
- **Know When to Call for Backup**
 - Other developers



Survival Skills
Debugging & Pietastices

Q&A

- Pull up a log and warm your hands — it's question time!
- Share your XSL horror stories, XPath mysteries, and recursive nightmares.
- No question is too small... or too cursed.
- Remember: In the XSL woods, we survive together.





Thanks for Hiking the XSL Woods!

Before you go, a final thought:

“Remember: XSLT
is like camping —
everything works
great... until you
forget to close
one tag.”



modern[®]
campus

Thank you!